

CHARACTER NAME

RACE	AGE	BACKGROUND	XP		
EYES	HAIR	HEIGHT	WEIGHT		
STRENGTH		DEXTERITY		CONSTITUTION	
BONUS	SAVE	BONUS	SAVE	BONUS	SAVE
INTELLIGENCE		WISDOM		CHARISMA	
BONUS	SAVE	BONUS	SAVE	BONUS	SAVE
PROFICIENCY		INSPIRATION		PASSIVE PERCEPTION	

WHAT I LOOK LIKE

MY CLASS

LEVEL

1d20

SKILLS

- ACROBATICS: I'm good at tumbling, flipping, and rolling.
- ANIMAL HANDLING: Animals really like me
- ARCANA: I know about magic, spells, and weird things
- ATHLETICS: I'm good at running, jumping, and climbing
- DECEPTION: I'm good at lying and playing tricks on people
- HISTORY: I know about things that happened a long time ago
- INSIGHT: I know how people feel and can tell when they're lying
- INTIMIDATION: I'm good at scaring people!
- INVESTIGATION: I can find clues and secrets
- MEDICINE: I can help people when they're sick
- NATURE: I know all about plants and animals
- PERCEPTION: I'm good at finding and spotting things
- PERFORMANCE: I'm good at putting on a show!
- PERSUASION: I can get people to do what I want to do
- RELIGION: I know about the gods and prayers
- SLEIGHT OF HAND: I'm good at hiding things and taking things
- STEALTH: I'm good at hiding and staying quiet
- SURVIVAL: I can follow footprints and track animals

ARMOUR	INITIATIVE	SPEED
Hit Point Maximum		Temporary Hit Points
HIT DICE		
Used	Total	
DEATH SAVES		
SUCCESES	○ ○ ○ ○ ○ ○ ○ ○	
FAILURES	○ ○ ○ ○ ○ ○ ○ ○	

NAME	ATK BONUS	DAMAGE
	1d20 +	
	1d20 +	
	1d20 +	
AMMUNITION		
○ ○ ○ ○ ○ ○ ○ ○		
○ ○ ○ ○ ○ ○ ○ ○		

OTHER COMBAT STUFF

STUFF I CAN DO